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SAULT COLLEGE OF APPLIED ARTS & TECHNOLOGY  
SAULT STE. MARIE, ONTARIO

COURSE OUTLINE



Course Title: APPLIED CAD II  
Code No.: CAD 222-3  
Program: ARCHITECTURAL  
Semester: THREE  
Date: AUGUST, 1992  
Author: MEL URSELL

New: \_\_\_\_\_ Revision: X

APPROVED: *L.P. Crozietto*  
Chairperson

August 27/92  
Date

COURSE NAME: APPLIED CAD II

COURSE NUMBER: CAD 222-3

**PHILOSOPHY/GOALS:**

This course is intended to expand on the basic skills developed from other introductory formal CAD courses. Students should have prerequisite CAD 120 or equal relevant industrial experience;

- to examine and use Advanced Autocad features such as customization
- to understand the principles of 3-D modelling - wire frame and solid

**METHOD OF ASSESSMENT (GRADING METHOD):**

A final grade will be derived from the results of assigned lab/project work and the ability to demonstrate specific skills related to he/her own discipline applications.

The grading system used will be as follows:

A+	90% - 100%
A	80% - 89%
B	70% - 79%
C	55% - 69%
R	Repeat

- 1) Minimum acceptable grade is 55%
- 2) Each major assignment will carry equal weight.
- 3) If at the end of the semester your overall average of the combined assignments and tests is below 55%, then it will be up to the instructor whether you receive an "R" grade or a rewrite. The criteria employed for arriving at that decision is class attendance, class participation and overall grade, which must be at least 50%.
- 4) If a rewrite is granted it will cover the entire semester course work and the maximum overall obtainable grade on the rewrite is a "C".

**TEXTBOOK(S):**

- The Autocad 3-D Book - George O. Head  
- Charles A. Pietra

Ventana Press

**REFERENCES:**

- Advanced Techniques in Autocad - Robert Thomas  
Sybex Press
- AutoCAD Reference Manual Version 11  
Autodesk, Inc.
- Customizing AutoCAD by j. Smith & R. Gesner  
New Riders Publishing

**STUDENT STUDY MATERIALS:**

1 - 3.5" 720K OR 1.44K floppy diskette  
(or 1 - 5.25" 360K or 1.2 meg floppy diskette)

Lecture handouts

Lab/Project handouts

TOPIC INFORMATION

REFERENCE

Hours     Unit #1 - Review of Basic Autocad Commands

- 3
- a) Getting Started
  - b) Graphic Commands
  - c) Editing Commands
  - d) Display Commands
  - e) Layers & Line Types
  - f) Blocks
  - g) Dimensioning
  - h) Plotting
  - i) 3-D Level

Unit #2 - Review of DOS

- 3
- a) Basic DOS Commands
  - b) Creating Directories
  - c) Edlin
  - d) Disk Organization
  - e) Files
  - f) Removing & Deleting Files

Unit #3 - Customization of AutoCAD

- 6
- a) Creating Screen Menus
  - b) Utilizing the Line Editor
  - c) Acad Menu Codes

Unit #4 - Creating Tablet Menus

- 6
- a) Creating Tablet Symbols
  - b) Configuring the Tablet
  - c) Custom Tablets

TOPIC INFORMATION

REFERENCE

Hours   Unit #5 - Creating Custom Slide Shows

- a) Script Files
- b) Mslide
- 6   c) Vslide
- d) Graphic Simulation (animation)

Unit #6 - 3-D Wireframe Modelling

- a) Overview
- b) User Coordinate System
- c) Giving Shape to a Drawing
- 6   d) Using DVIEW
- e) Vports
- f) 3-D Face
- g) Dividing VIEWPORTS
- h) Paper Space - Model Space

Unit #7 - Dynamic View

- a) Rotating using DVIEW
- b) Rotating using Camera
- 3   c) Adding Perspective
- d) Target
- e) Points
- f) Twist

TOPIC INFORMATION

REFERENCE

Hours    Unit #8 - Autocad's User Coordinate System

- 3
- a) Positioning the UCS ICON
  - b) Saving the UCS
  - c) Pointing to a new X,Y,& Z (3 point)
  - d) Rotating around X,Y, & Z

Unit #9 - Surfaces and Meshes

- 6
- a) What is a 3D Mesh
  - b) "Rulesurf"
  - c) "Tabsurf"
  - d) "Revsurf"
  - e) "Edgesurf"
  - f) Shading
  - g) Plotting

Unit #10 - Solid Modelling -"Advanced Modelling Extension" (AME)

- 10
- a) Solid thinking
  - b) Creating & Composite Solid
  - c) Primitives
  - d) Joining & Subtracting

8    Unit #11 - Special Projects